Preston Bruce

Stack

1. Create an array of size N, define 3 pointers (Head = 0, and Tail = 0, MovingPoint)
2. To Push check that the array is full (MovingPoint = Head), if it is not then enter the value at head position and increment it one index
3. To Pop check if the index is empty, if not print the value at A[MovingPoint] and increment MovingPoint by one.

Que

1. Create an array of size N, define four pointers (Head = 0, and Tail = array size - 1 , HeadPoint = 0, ExitPoint= 0)
2. To Enque check array is full if (TailPoint = HeadPoint) if not assign value at HeadPoint position and increment HeadPoint by one, if full display "QUE Full"
3. To Deque check if array is empty (HeadPoint = TailPoint), if not increment Tailpoint, if empty display "Que empty"
4. If HeadPoint = Array size set HeadPoint = HeadPoint mod array size+1
5. If TailPoint = Array size set TailPoint = TailPoint mod array size+1